BRAND NEW DISNEY SUMMER BLOCKBUSTER SET TO RELEASE ON PLAYSTATION ®2

Calling all destruction heads! Take the trip of a lifetime and explore an explosive intergalactic adventure on PS2, Disney's 'Stitch: Experiment 626'. This exciting action/adventure platform game is a prequel to the all-new animated 'Lilo and Stitch' Disney feature film which follows the unique story of how an outlandish alien experiment and a young, misfit Hawaiian girl help each other combat alien enemies and unfriendly children. The game on PS2 shows Stitch's life between his creation on a military space ship and his eventual escape to earth and includes a range of features including puzzle-solving, combat, exploration and most of all DESTRUCTION!

With a variety of levels and mini games involving surfing and bicycle racing this game is buzz factor ten! Disney's 'Stitch: Experiment 626' will be localised in all European languages and will be released across Europe to coincide with box office openings throughout Summer 2002.

The Game
Disney's 'Stitch: Experiment 626' focuses on Stitch's relationship with his creator, Jumba who keeps him captive in his laboratory on a military space ship in outer space. Stitch soon becomes free from Jumba's watchful eye and eventually escapes only to face full on combat with his creator!

The game includes areas not seen in the movie and game play elements of this one-player challenge revolve around combat and destruction. The four main levels are Alien Jungle, Gas Giant, Jumba's lab and Gantu's military ship. The end of the game leads to the start of the movie plot.

The player controls Stitch for the entire game and must use specific controls in particular ways to unlock the power of Stitch and to defeat strange alien enemies who have varied powers and weaknesses. Puzzle solving is a major feature of the game where you are presented with an objective and must find a creative solution using your game play skills and environment to solve it.

Stitch is a six-limbed alien genetic experiment with no sense of right and wrong. You must explore and make use of his array of destructive moves to proceed forward and satisfy his appetite for damage whilst accumulating points. Stitch can climb all surfaces within this 360 degree roaming environment and through gravity manipulation you can totally change the game play content of the different world's he comes across during his escape. Blow up buildings and other obstacles, swing from the

rafters of the laboratory to avoid enemy onslaughts and roll up into a ball for defence or to bounce through various challenges or select 'burst' mode to scurry rapidly to dodge tricky face-offs with the enemy!

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The Characters

Stitch is our game hero. His basic motivation to secure freedom and to wreak havoc and destruction along the way! He enjoys freedom and destroying all that is around him. Stitch is desperate to escape the confines of Jumba's laboratory and once free within the space ship, to evade recapture and to effect a successful escape. His enemies are Jumba (his creator), Experiment 621 (his rival) and you must fight off floating attack Frogbots, lizard-like Soldiers and heavy soldiers, ugly jungle-life beasts – the Greemas and Luncs, Buzzers, Jellyfish and Lightrays who will try to eat you, sting you and give you electric shocks, respectively. Towards the end of the game you'll have the pleasure of fighting off 700s – Jumba's next line of experiments powered up with DNA that you'll collect at the beginning of the game – these are very tough and the ultimate challenge and test to your game play staying power!

Game levels

Tutorial – based in Jumba's lab (submerged in a lake of acid!) you'll receive a starter tutorial to prep you for the action ahead!

The Alien Jungle is where you'll search for DNA and run across various military enemies, not least of all I-Rob a giant robot that you must beat up in order to escape the space ship.

The Gas Giant is a mining facility where you must break security seals and a test run of 700s…before facing 621's enemy trap.

Jumba's Lab gives you ample room to explore Stitch's smash up power! Destroy as much as you can to get back to 621 and redress the balance!
Meet the military on an engine that's been detached from the main spaceship. Here you'll fight Gantu then Jumba and wield the power of 626 to fight, fight, fight!

Key Features:

- Play as Stitch, the alien genetic experiment – mischief central!
- 3rd person – close up camera, wide angle – dependent on in-game movement
- 360 degree roaming environment
- Outer space environment based on the style of the film
- Four main levels: Alien Jungle, Gas Giant, Jumba's Lab and Gantu's military ship
- Different methods to destroy, shoot, throw things
- Stitch specific moves: climb, lift, combat and shoot with 4 ray-gun blasters and other weapons through the game
- Exclusive/unique environments not inclided in the film
- Closing movies for all worlds

Background

Release Date: Please contact your Sony representative	**Audience**: 8-teens, ps2 owners
Platform: PS2	**Category**: Action/adventure

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